Filter Iterator

abstract: The filter iterator adaptor creates a view of an iterator range in which some elements of the range are skipped. A predicate function object controls which elements are skipped. When the predicate is applied to an element, if it returns true then the element is retained and if it returns false then the element is skipped over. When skipping over elements, it is necessary for the filter adaptor to know when to stop so as to avoid going past the end of the underlying range. A filter iterator is therefore constructed with pair of iterators indicating the range of elements in the unfiltered sequence to be traversed.

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filter_iterator synopsis

template <class Predicate, class Iterator>
class filter_iterator
{
  public:
    typedef iterator_traits<Iterator>::value_type value_type;
    typedef iterator_traits<Iterator>::reference reference;
    typedef iterator_traits<Iterator>::pointer pointer;
    typedef /* see below */ iterator_category;

    filter_iterator();
    filter_iterator(Predicate f, Iterator x, Iterator end = Iterator());
    filter_iterator(Iterator x, Iterator end = Iterator());
    template<class OtherIterator>
filter_iterator(
    filter_iterator<Predicate, OtherIterator> const& t
    , typename enable_if_convertible<OtherIterator, Iterator>::type* = 0 // exposition
    );
Predicate predicate() const;
Iterator end() const;
Iterator const& base() const;
reference operator*() const;
filter_iterator& operator++();
private:
    Predicate m_pred; // exposition only
    Iterator m_iter; // exposition only
    Iterator m_end; // exposition only
};

If Iterator models Readable Lvalue Iterator and Forward Traversal Iterator then iterator_category is convertible to std::forward_iterator_tag. Otherwise iterator_category is convertible to std::input_iterator_tag.

filter_iterator requirements

The Iterator argument shall meet the requirements of Readable Iterator and Single Pass Iterator or it shall meet the requirements of Input Iterator.

The Predicate argument must be Assignable, Copy Constructible, and the expression p(x) must be valid where p is an object of type Predicate, x is an object of type iterator_traits<Iterator>::value_type, and where the type of p(x) must be convertible to bool.

filter_iterator models

The concepts that filter_iterator models are dependent on which concepts the Iterator argument models, as specified in the following tables.

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filter_iterator<P1, X> is interoperable with filter_iterator<P2, Y> if and only if X is interoperable with Y.
**filter_iterator operations**

In addition to those operations required by the concepts that `filter_iterator` models, `filter_iterator` provides the following operations.

`filter_iterator();`

**Requires:** `Predicate` and `Iterator` must be Default Constructible.

**Effects:** Constructs a `filter_iterator` whose `m_pred`, `m_iter`, and `m_end` members are a default constructed.

`filter_iterator(Predicate f, Iterator x, Iterator end = Iterator());`

**Effects:** Constructs a `filter_iterator` where `m_iter` is either the first position in the range `[x, end)` such that `f(*m_iter) == true` or else `m_iter == end`. The member `m_pred` is constructed from `f` and `m_end` from `end`.

`filter_iterator(Iterator x, Iterator end = Iterator());`

**Requires:** `Predicate` must be Default Constructible and `Predicate` is a class type (not a function pointer).

**Effects:** Constructs a `filter_iterator` where `m_iter` is either the first position in the range `[x, end)` such that `m_pred(*m_iter) == true` or else `m_iter == end`. The member `m_pred` is default constructed.

```cpp
template <class OtherIterator>
filter_iterator(
    filter_iterator<Predicate, OtherIterator> const& t
    , typename enable_if_convertible<OtherIterator, Iterator>::type* = 0 // exposition
);```

**Requires:** `OtherIterator` is implicitly convertible to `Iterator`.

**Effects:** Constructs a `filter_iterator` whose members are copied from `t`.

Predicate predicate() const;

**Returns:** `m_pred`

Iterator end() const;

**Returns:** `m_end`

Iterator const& base() const;

**Returns:** `m_iterator`

reference operator*() const;

**Returns:** `*m_iter`

`filter_iterator& operator++();`

**Effects:** Increments `m_iter` and then continues to increment `m_iter` until either `m_iter` == `m_end` or `m_pred(*m_iter) == true`.

**Returns:** `*this`

```cpp
template <class Predicate, class Iterator>
filter_iterator<Predicate, Iterator>
make_filter_iterator(Predicate f, Iterator x, Iterator end = Iterator());```
Returns: filter_iterator<Predicate,Iterator>(x, end)

template <class Predicate, class Iterator>
filter_iterator<Predicate,Iterator>
make_filter_iterator(Iterator x, Iterator end = Iterator());

Returns: filter_iterator<Predicate,Iterator>(x, end)

Example

This example uses filter_iterator and then make_filter_iterator to output only the positive integers from an array of integers. Then make_filter_iterator is used to output the integers greater than -2.

```cpp
struct is_positive_number {
    bool operator()(int x) { return 0 < x; }
};

int main()
{
    int numbers[] = { 0, -1, 4, -3, 5, 8, -2 };
    const int N = sizeof(numbers)/sizeof(int);

    typedef int* base_iterator;
    base_iterator numbers(numbers_);

    // Example using filter_iterator
    typedef boost::filter_iterator<is_positive_number, base_iterator>
        FilterIter;
    is_positive_number predicate;
    FilterIter filter_iter_first(predicate, numbers, numbers + N);
    FilterIter filter_iter_last(predicate, numbers + N, numbers + N);

    std::copy(filter_iter_first, filter_iter_last, std::ostream_iterator<int>(std::cout, " "));

    // Example using make_filter_iterator()
    std::copy(boost::make_filter_iterator<is_positive_number>(numbers, numbers + N),
              boost::make_filter_iterator<is_positive_number>(numbers + N, numbers + N),
              std::ostream_iterator<int>(std::cout, " "));

    // Another example using make_filter_iterator()
    std::copy(
        boost::make_filter_iterator(
            std::bind2nd(std::greater<int>(), -2)
        , numbers, numbers + N)
```
boost::make_filter_iterator(
    std::bind2nd(std::greater<int>(), -2)
    , numbers + N, numbers + N)

    , std::ostream_iterator<int>(std::cout, " ")
);

std::cout << std::endl;

return boost::exit_success;
}

The output is:

4 5 8
4 5 8
0 -1 4 5 8

The source code for this example can be found here.